15ACS08-OPERATING SYSTEMS

L T P C 3 1 0 3

Course Objective

- To make the students understand the basic operating system concepts such as processes, threads, scheduling, synchronization, deadlocks, memory management, file and I/O subsystems and protection.
- To get acquaintance with the class of abstractions afford by general purpose operating systems that aid the development of user applications

Course Outcomes

- Understand what makes a computer system function and the primary PC components.
- Understand past and current trends in computer technology.
- Use basic software applications.
- Add functionality to the exiting operating systems
- Design new operating systems

UNIT I

Operating Systems Overview: Operating system functions, Operating system structure, operating systems Operations, protection and security, Kernel data Structures, Computing Environments, Open-Source Operating Systems

Operating System Structure: Operating System Services, User and Operating-System Interface, systems calls, Types of System Calls, system programs, operating system structure, operating system debugging, System Boot.

Processes: Process concept, process Scheduling, Operations on processes, Inter process Communication, Examples of IPC systems.

UNIT II

Threads: overview, Multicore Programming, Multithreading Models, Thread Libraries, Implicit threading, Threading Issues.

Process Synchronization: The critical-section problem, Peterson's Solution, Synchronization Hardware, Mutex Locks, Semaphores, Classic problems of synchronization, Monitors, Synchronization examples, Alternative approaches.

CPU Scheduling: Scheduling-Criteria, Scheduling Algorithms, Thread Scheduling, Multiple-Processor Scheduling, Real-Time CPU Scheduling, Algorithm Evaluation.

UNIT III

Memory Management: Swapping, contiguous memory allocation, segmentation, paging, structure of the page table.

Virtual memory: demand paging, page-replacement, Allocation of frames, Thrashing, Memory-Mapped Files, Allocating Kernel Memory

Deadlocks: System Model, deadlock characterization, Methods of handling Deadlocks, Deadlock prevention, Detection and Avoidance, Recovery from deadlock.

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UNIT IV

Mass-storage structure: Overview of Mass-storage structure, Disk structure, Disk attachment, Disk scheduling, Swap-space management, RAID structure, Stable-storage implementation.

File system Interface: The concept of a file, Access Methods, Directory and Disk structure, File system mounting, File sharing, Protection.

File system Implementation: File-system structure, File-system Implementation, Directory Implementation, Allocation Methods, Free-Space management.

UNIT V

I/O systems: I/O Hardware, Application I/O interface, Kernel I/O subsystem, Transforming I/O requests to Hardware operations.

Protection: Goals of Protection, Principles of Protection, Domain of protection, Access Matrix, Implementation of Access Matrix, Access control, Revocation of Access Rights, Capability-Based systems, Language – Based Protection

Security: The Security problem, Program threats, System and Network threats, Cryptography as a security tool, User authentication, Implementing security defenses, Firewalling to protect systems and networks, Computer—security classifications.

Text Books:

- 1. Operating System Concepts, Abraham Silberschatz, Peter B. Galvin, Greg Gagne, Ninth Edition, 2012, Wiley.
- 2. Operating Systems: Internals and Design Principles, Stallings, Sixth Edition, 2009, Pearson Education.

Reference Books:

- 1. Modern Operating Systems, Andrew S Tanenbaum, Second Edition, PHI.
- 2. Operating Systems, S.Haldar, A.A.Aravind, Pearson Education.
- 3. Principles of Operating Systems, B.L.Stuart, Cengage learning, India Edition.
- 4. Operating Systems, A.S.Godbole, Second Edition, TMH.
- 5. An Introduction to Operating Systems, P.C.P. Bhatt, PHI.
- 6. Operating Systems, G.Nutt, N.Chaki and S.Neogy, Third Edition, Pearson Education.
- 7. Operating Systems, R.Elmasri, A,G.Carrick and D.Levine, Mc Graw Hill.

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